

Curriculum Vitae Oliver Nixon (D.O.B 23.07.99)

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Education

September 2017 – May 2020 Leeds Beckett University (BA Hons Music Production)

Graduated – 2:1 (Upper Second-Class Honours)

September 2015 – May 2017 Oldham Sixth Form (A Level / BTEC)

ICT (Grade C), Electronics (Grade C), Music (A*).

September 2010 – May 2015 North Chadderton School (GCSE)

7 GCSE's A* to C including Maths and English.

Employment Experiences

January 11th, 2022 to July 11th 2022 (6-Month Contract) – Epic Win Games (Sound Designer)

- Create audio assets through layering and processing samples/personal library material for implementing into short Unity games designed for team-building exercises.
- Regular discord meetings to collaborate with Art, Animation and Programming teams to share ideas and WIP's.
- Documented my work through Confluence, source controlled with Plastic and tracked work with Trello.
- This role was part of the government Kickstarter scheme.

August 15th, 2019 to November 2021 – Hyde Park Book Club (Bar / Café Work / Barista)

- Main duties include making coffee, serving food, cleaning of café and customer interaction in sales and hospitality.

Volunteering Experience

5th May 2018 Live at Leeds Festival (Artist Liaison)

- Organised artists to ensure that they were on stage at the correct times.

9th May - 4th June 2019 Fix in Art Erasmus+ Volunteering in Greece

- Improved team working abilities through volunteering with 30 people I had previously never met.
- Learned about a new culture and adapted quickly to work well with people from a range of nationalities with varying degrees of the English language.

Leeds Beckett Music Society

- Set up and created the Leeds Beckett Music Society.
- The society is very successful with over 130 members, it hosts an event every week in various venues across Leeds, attracting around 20-30 people per event.
- Run the Facebook page, which has 250+ followers, since its conception and created weekly Facebook events in a month's advance. Also designed posters for various events.
- Creating the society boosted my time management, communication and general people skills.

Technical Skills

- Skilled in Reaper and an array of plugins from providers such as FabFilter, Waves, Valhalla and Izotope.
- Knowledge of Wwise - implementing into UE4 using EBP.
- Experience with Confluence, source control and Trello.
- Experience in implementing audio into Unity through audio managers.
- Experience in implementing audio into Unreal Engine through blueprinting.
- Avid field recordist.

Interests

In my spare time, I love walking, cycling, and playing football. I often play board games and of course, love to game! My favourite-sounding game of all time is Red Dead 2!

References

Name: Helen Sutcliffe

Title: Manager at Sneaky Experiences

Contact: helen@sneakyexperience.co.uk

Name: Terry Lurie

Title: CEO of Epic Win Games

Contact: terry@epicwin.team / 078 7637 1918